

Session 110 - (1993-1994)

H*4478 (Rat #0439, Act #0386 of 1994) General Bill, By J.J. Snow, Inabinett, Law and Riser

A Bill to amend Section 50-9-1020, as amended, Code of Laws of South Carolina, 1976, relating to the point system used to suspend hunting and fishing privileges, so as to include hunting, taking, possessing, or selling alligators; to amend Section 50-15-60, as amended, relating to the cost of programs established within the Natural Resources Department, so as to provide for the establishment of fees for participation in the Alligator Control and Management Program and to require applications to participate by May first; to amend Section 50-15-80, as amended, relating to penalties pertaining to nongame wildlife, so as to revise the provisions for alligators to include the hunting, taking, and shipping of them and delete the references to exporting, transporting, or receiving for shipment; and to repeal Section 50-1-120, relating to the violations of fish and game

laws.-amended title

01/12/94	House	Introduced and read first time HJ-17
01/12/94	House	Referred to Committee on Agriculture, Natural Resources and Environmental Affairs HJ-17
03/02/94	House	Committee report: Favorable with amendment Agriculture, Natural Resources and Environmental Affairs HJ-2
03/30/94	House	Amended HJ-86
03/30/94	House	Read second time HJ-89
03/30/94	House	Unanimous consent for third reading on next legislative day HJ-89
03/31/94	House	Read third time and sent to Senate HJ-2
04/05/94	Senate	Introduced and read first time SJ-5
04/05/94	Senate	Referred to Committee on Fish, Game and Forestry SJ-5
04/21/94	Senate	Committee report: Favorable with amendment Fish, Game and Forestry SJ-31
04/26/94	Senate	Amended SJ-55
04/26/94	Senate	Read second time SJ-55
04/27/94	Senate	Read third time and returned to House with amendments SJ-36
04/28/94	House	Concurred in Senate amendment and enrolled HJ-295
05/04/94		Ratified R 439
05/10/94		Signed By Governor
05/10/94		Effective date 07/01/94
05/23/94		Act No. 386
05/23/94		Copies available